

IFS components on NEC SX Aurora TSUBASA

CloudSC and ecRAD

Fatemeh Pouyan, Ioan Hadade, [Olivier Marsden](#)

fatemeh.pouyan@ecmwf.int

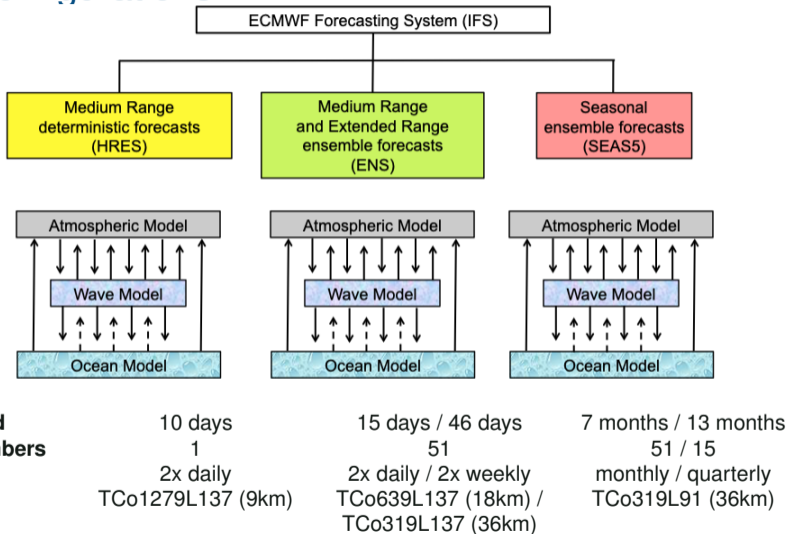
European Centre for Medium-Range Weather Forecasts

The European Centre for Medium-Range Weather Forecasts

- Independent intergovernmental organisation
- Established in 1975, today supported by **23 member** and **12 cooperating states**
- Headquarters in **Reading (UK)**, data centre in **Bologna (IT)**, Offices in **Bonn (DE)**
- Research institute and 24/7 operational service:
 - produce and disseminate NWP
 - operate meteorological data archive
 - implement Copernicus services CAMS and C3S
 - provide computing resources to member states



Operational configurations



CLOUDSC

CLOUDSC : the IFS cloud scheme

- is one of the 7 physical process parameterizations in the IFS
- describes the effects of cloud microphysics on humidity-related variables in an atmospheric column
- is the largest single-scope bottleneck in an atmospheric IFS time-step

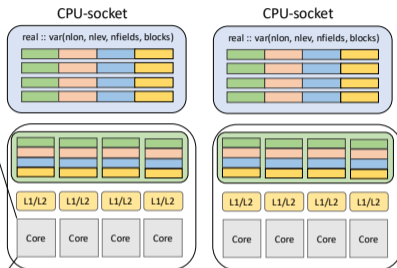
CLOUDSC

- the cloud scheme is representative of a significant fraction of atmospheric computational cost - the physical parameterisations
 - no horizontal dependencies in the physical processes
 - horizontal direction, first dimension of storage and work arrays, used for vectorization
 - no indirect addressing in horizontal dimension
- each vertical "column" involves small-array solve with loop-carried dependency

CLOUDSC

```
!$omp parallel loop  
do ibl=1, nblocks  
  call kernel(var1(:, :, ibl), var2(:, ibl), ...)  
end do
```

```
SUBROUTINE KERNEL(nlon, nlev, var1, var2, ...)  
  real :: var1(nlon, nlev)  
  real :: var2(nlon)  
  
  do j=1, klon  
    var1(j, 1) = var2(j)  
  end do  
  
  do k=2, nlev  
    do j=1, klon  
      var1(j, k) = var1(j, k-1) + <update>  
    end do  
  end do  
END SUBROUTINE
```

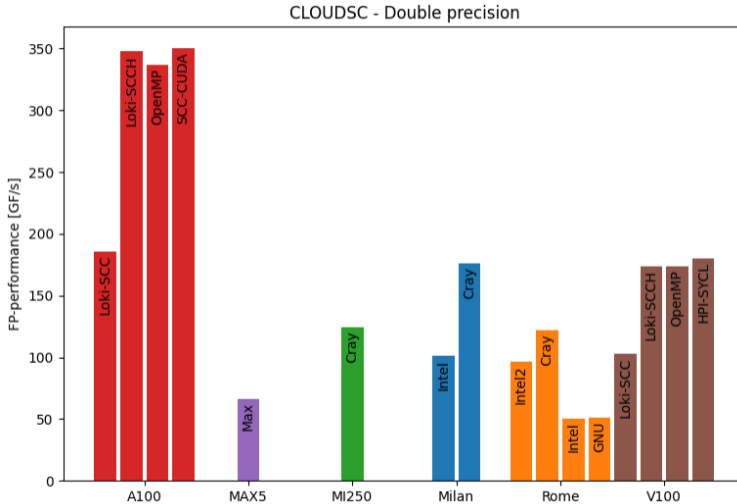


CLOUDSC

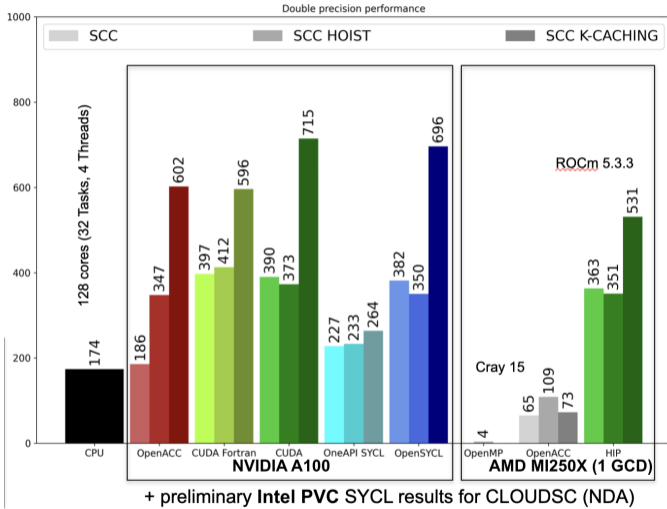
- CLOUDSC was one of the original ESCAPE¹ "dwarfs"
- more recently, released open-source on github under Apache-2 licence:
`https://github.com/ecmwf-ifs/dwarf-p-cloudsc`
- thanks to EU project work (ESCAPE, EUROEXA, EUPEX, DestinationEarth) and open sourcing, has been ported to, and tested on, many platforms
- CPUs (Intel, AMD, ARM, A64FX, ...), GPUs (Nvidia, AMD, Intel, Apple), FPGA
- was used as playground to develop source-to-source framework with which physics code is being compile-time targetted for GPUs

¹the ETP4HPC ESCAPE project <http://www.hpc-escape.eu>

CLOUDSC - performance taster

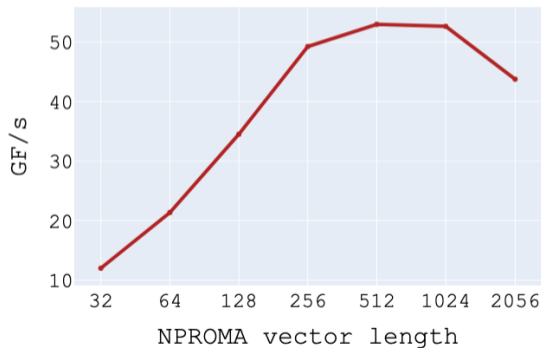


CLOUDSC - latest taste updates!



CLOUDSC - NEC SX-Aurora TSUBASA

- preliminary porting very easy : platform mostly "just works"
- investigation of effect of vector length (NPROMA)



CLOUDSC - NEC SX-Aurora TSUBASA

- Our SX-AT 20B accelerator is nominally 2.45 TFLOPs DP - low fraction of peak

CLOUDSC - NEC SX-Aurora TSUBASA

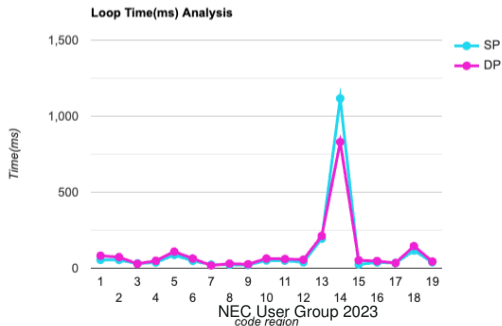
- Our SX-AT 20B accelerator is nominally 2.45 TFLOPs DP - low fraction of peak
- ftrace - NPROMA 256

FREQUENCY	EXCLUSIVE TIME[sec](%)	AVER.TIME [msec]	MOPS	MFLOPS	V.OP RATIO	AVER. V.LEN	VECTOR TIME	L1CACHE MISS	CPU PORT	VLD LLC CONF	LLC HIT	PROC.NAME
640	3.259(79.2)	5.092	36360.0	16546.6	98.16	254.1	2.573	0.125	0.002	90.13		CLOUDSC
80	0.410(10.0)	5.130	36086.8	16422.3	98.16	254.1	0.325	0.016	0.000	89.92		-thread0
80	0.409(9.9)	5.112	36216.6	16481.4	98.16	254.1	0.323	0.016	0.000	90.52		-thread1
80	0.405(9.8)	5.059	36594.5	16653.3	98.16	254.1	0.319	0.015	0.000	90.09		-thread2
80	0.405(9.8)	5.059	36595.0	16653.6	98.16	254.1	0.319	0.015	0.000	90.43		-thread3
80	0.405(9.8)	5.057	36610.2	16660.5	98.16	254.1	0.319	0.015	0.000	89.83		-thread4
80	0.404(9.8)	5.056	36620.4	16665.1	98.16	254.1	0.319	0.015	0.000	89.78		-thread5
80	0.410(10.0)	5.130	36086.3	16422.0	98.16	254.1	0.324	0.016	0.000	90.11		-thread6
80	0.410(10.0)	5.131	36083.9	16421.0	98.16	254.1	0.324	0.016	0.000	90.40		-thread7
19	0.338(8.2)	17.807	19749.7	9250.4	98.69	229.1	0.336	0.001	0.000	55.76		VALIDATE_MOD::VALIDATE_R2
400	0.157(3.8)	0.393	16242.7	0.0	88.05	72.7	0.144	0.004	0.000	99.99		EXPAND_MOD::EXPAND_R2\$1

CLOUDSC - NEC SX-Aurora TSUBASA

Optimisation efforts

- hot-spot profiling with Ftrace API
- main per-loop results :
 - SP is not very efficient out of the box for this code (many loops get no more than 10% improvement)
 - single loop dominates the cost



CLOUDSC - NEC SX-Aurora TSUBASA

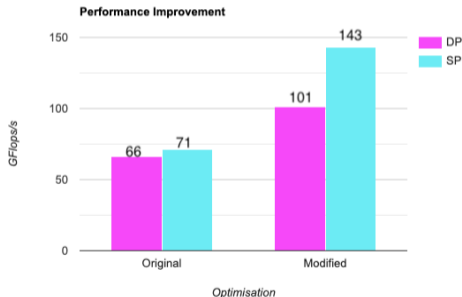
- Main culprit in expensive region is a sorting loop

```
DO JN=1,NCLV
  DO JL=KIDIA,KFDIA
    IF (LLINDEX1(JL,JN) .AND. ZRATIO(JL,JN)<ZMIN(JL)) THEN
      IORDER(JL,JM)=JN
      ZMIN(JL)=ZRATIO(JL,JN)
    ENDIF
  ENDDO
ENDDO
```

CLOUDSC - NEC SX-Aurora TSUBASA

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ENDDO
```



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Data structure ordering

- input-output array ordering
(*HOR, VERT, FLD, BLOCK*) vs (*HOR, FLD, VERT, BLOCK*)
- ordering of local arrays with NCLV dimension
- almost no effect at all!

CLOUDSC - NEC SX-Aurora TSUBASA

Performance update (thank you NEC DE !)

CLOUDSC - NEC SX-Aurora TSUBASA

Performance update (thank you NEC DE !)

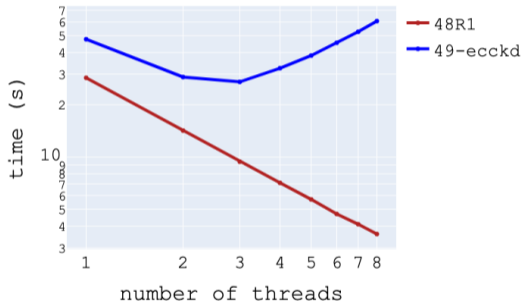
	VE 2	VE 3 (compatibility)	VE 3 (native)
VE SKU	20B	30A	30A
thread count	8	16	16
GF/s DP	103.3	199.6	205.3
GF/s SP	142.8	277.6	290.5

ecRAD - NEC SX-Aurora TSUBASA

- radiation scheme developed by R Hogan at ECMWF
- used by a number of academic research groups and weather centres
- now released open-source : <https://github.com/ecmwf-ifs/ecrad>
- stand-alone execution mode, stand-alone coding style
- Work has just started

ecRAD - NEC SX-Aurora TSUBASA

threads	48R1	49R1 - ecckd
1	28.6	47.7
2	14.2	28.9
3	9.4	27.1
4	7.1	32.5
5	5.7	38.4
6	4.7	45.5
7	4.1	52.7
8	3.6	60.7



ecRAD - NEC SX-Aurora TSUBASA

Effect of -ftrace compiler option

